



Assembler Programming Part I

Duration: 5 Days

Audience:

Application Programmers with little or no previous experience in Assembler who require formal training in the basic language features and programming techniques.

Pre-requisites:

An understanding of computer concepts is assumed.

A working knowledge of TSO/ISPF is required. This can be gained from our z/OS TSO/ISPF Workshop.

Course Objectives

Each delegate will acquire a working knowledge of Assembler and will gain a solid foundation in the fundamentals of Assembler coding including program structure, design, execution and debugging. Good programming practice is encouraged throughout. The course starts with the basics and furthers learning with 54 hands on assignments until delegates are capable of complex programming logic and design.

Course Content

Module 1: Documentation

A variety of manuals is presented to aid coding. An explanation of the Assembly process is also covered.

Module 2: Hardware Appreciation

The structure of memory
AMODE vs RMODE
How programs and data are located
z/Architecture registers (3-types)
Register conventions
Program Status Word (PSW)

Module 3: Getting Started

General syntax
PRINT, TITLE, CSECT and START
Comments



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Naming a Control Section (CSECT)

Gaining control – STM, STMG, BAKR, USING, BASR, ST, STG and LA instructions

Returning control – PR, L, LG, LM, LMG and BR instructions, plus the SAVE macro

Setting a Return Code

The END statement

Module 4: Data Area Definition

Declare Constant (DC) statement

Types of constant – Address, Binary, Character, Decimal, Hexadecimal etc.

Data attributes – Duplication factor, Initial value and length

Data padding and Truncation

Define Storage (DS) statement

Data attributes – Duplication factor, Initial value and length

Simulating Group Structures

COPY statement

Literals and the LTORG statement

The EQU statement

Where to place data items

Module 5: Relative Addressing

Base Displacement revisited

Multiple base registers

SYSSTATE Macro

IEABRC and IEABRCX Macros

Establish Static Area Addressability – LARL and STRL instructions

Qualified USING statements

Potential issues and the need for local addressability

Module 6: Diagnostic Aids

Checking logic flow – WTO Macro

Forcing an ABEND – ABEND Macro

Checking the contents of memory or registers – SNAP Macro

Module 7: File Processing (QSAM)

Access Methods – BSAM vs QSAM

OPEN Macro

GET Macro – both Move and Locate modes

PUT Macro – both Move and Locate modes



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CLOSE Macro

DCB Macro – both input and output

DCBE Macro – required for 31-bit I/O processing

Module 8: Decision Making

PSW Condition Code

Branching - BC, BCR and BRC Instructions

Character compares – CLC, CLI and CLCL instructions

Binary compares – C, CG, CGH, CGR, CH and CR instructions

Iterative branching – BCT, BCTG and BCTGR and BCTR instructions

Extended mnemonics

Module 9: Using Memory

Move/Copy multiple characters – MVC, MVCL and MVST instructions

Move/Copy a single byte – MVI instruction

Move/Copy half a byte – MVN and MVZ instructions

Move/Copy shifting left 4-bits – MVO instruction

Handling variable length moves – EX instruction

Module 10: Using Registers

Memory to Register – IC, ICY, L, LA, LGA, and LH instructions

Register to Register – LR, LGR, LTR and LTGR instructions

Register to Memory – STC, STCY and STH instructions

Memory to Register using a mask – ICM and ICMH instructions

Register to Memory using a mask – STCM and STCMH instructions

Module 11: DSECT and ORG statements

DSECT statement

DSECT structure

Ending a DSECT

ORG statement

Indicating the end of an ORG sequence

Module 12: Data conversion

Why conversion is necessary

Convert text to decimal – PACK instruction

Convert decimal to binary – CVB and CVBG instructions

Convert binary to decimal – CVD and CVDG instructions

Convert decimal to text – UNPK instruction

Decimal signs explained



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Translate a character set – TR instruction

Search for a character – TRT instruction

Module 13: Binary Integer Arithmetic

Addition – A, AG, AGR, AH, AHY and AR instructions

Division – D and DR instructions

Multiplication – M, MH and MR instructions

Subtraction – S, SG, SGR, SH, SHY and SR instructions

Binary search example

Module 14: Decimal Arithmetic

Addition – AP and ZAP instructions

Division – DP instruction

Multiplication – MP instruction

Subtraction – SP instruction

Compare – CP instruction

Performing rounding – SRP instruction

Display results – ED and EDMK instructions

Edit patterns explained

Module 15: VSAM I/O Macros

Emphasis on Entry Sequenced Data Sets (ESDS)

Cluster processing – OPEN, GET, PUT and CLOSE Macros

File definition – ACB, EXLST and RPL Macros

Sundry other macros – ENDREQ, GENCB, MODCB and SHOWCB

Appendix A: Linkage Editor / Binder

Overview

Primary input – SYSLIN

Primary output – SYSLMOD

INCLUDE statement

NAME statement

List of other statements

PARM field operands



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Appendix B: EXITS (a brief description)

What are they?

What exploits them?

Where will the exit execute?

Re-entrancy requirements

Obtaining the re-entrant attribute

The STORAGE macro

Avoiding in-line parameter lists

RSECT vs CSECT

Link-Edit / Program Binder requirements